

# IP502 Gamenetic

This highly interactive Gamenetic is great fun for all ages and can be a social or solitary game which challenges problem solving and coordination. As with the other interactive products it requires the user to power up the post with the pedal, and then the fun begins. The 2 buttons on either side of the Gamenetic are pressed in response to the instructions given. This is a chance to beat the game or friends; it is a highly addictive game!

<b>Activities</b>	Social, problem solving, coordination, strategy
<b>Features</b>	5 unique games in one unit Powered by kinetic energy - no electric power source needed
<b>Age range</b>	5+ years
<b>No of users</b>	1+
<b>Falling space</b>	None required
<b>FFH</b>	< 0.6m
<b>Materials</b>	Powder coated steel



The Gamenetic houses a series of games based on simple problem solving and coordination. Learning at its most fun!



The post itself is a sturdy structure which can be held onto for support. There is no need for strenuous physical movement for some of the games.



The Gamenetic does engage a variety of senses and may not be for every child. But as there are 5 games to choose from there is something that is suitable for every child. Installing it into a quieter zone may be preferable.



There is lots of sound and flashing lights to prompt which action to take to ensure children with visual impairments can still play.